



# *Database cracking*



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# The open problem

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**Dynamic** environments

What **kind** of indices should be used, **when** and on **which** data?

Database experts or special tools monitor the system

More difficult in databases with **huge** datasets

# Database cracking

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We explore **self-organization**

Each query triggers **physical re-organization** of the database

We **designed** and **implemented** a DBMS using database cracking

We work on top of MonetDB, a column oriented database system

# Cracking a database

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select A>5 and A<10

17

3

8

6

2

12

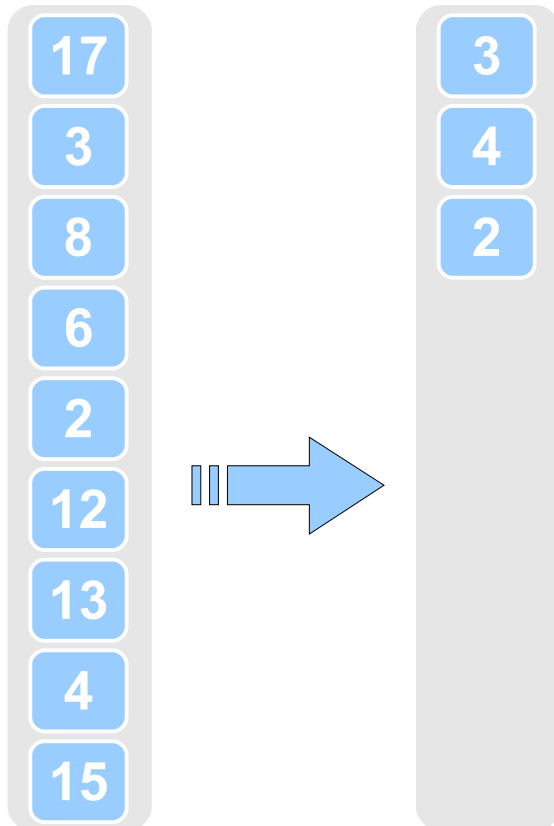
13

4

15

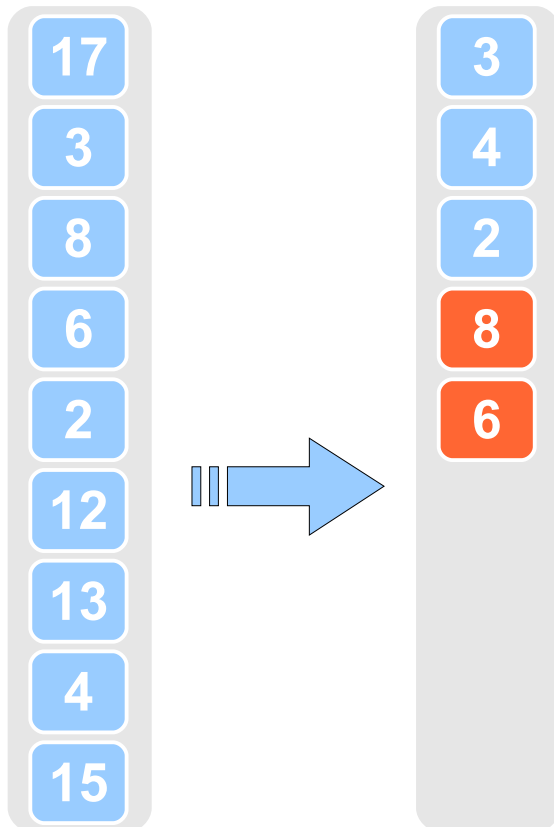
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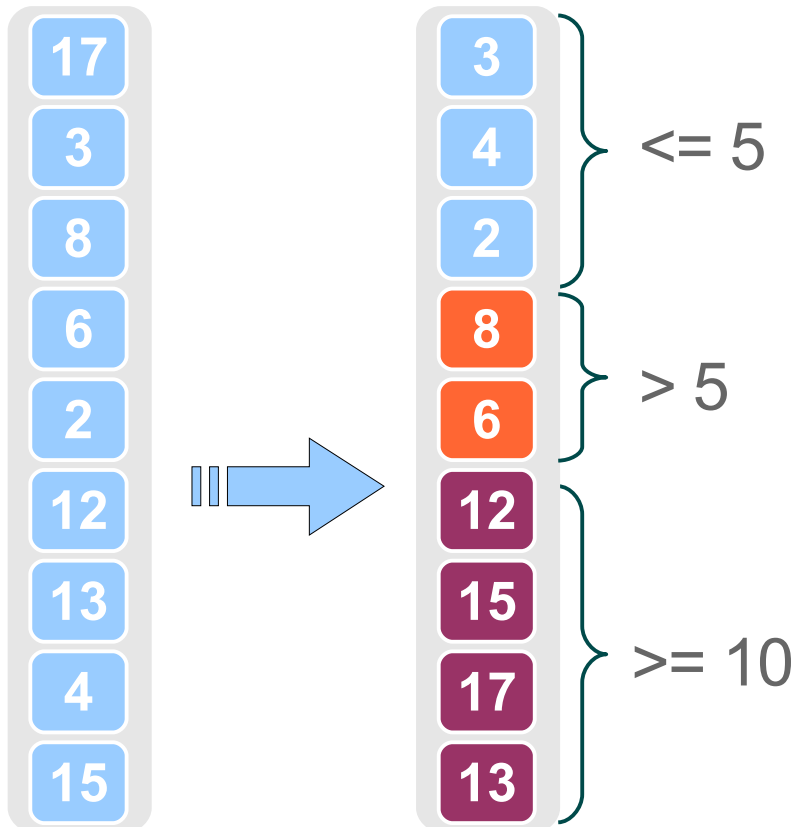
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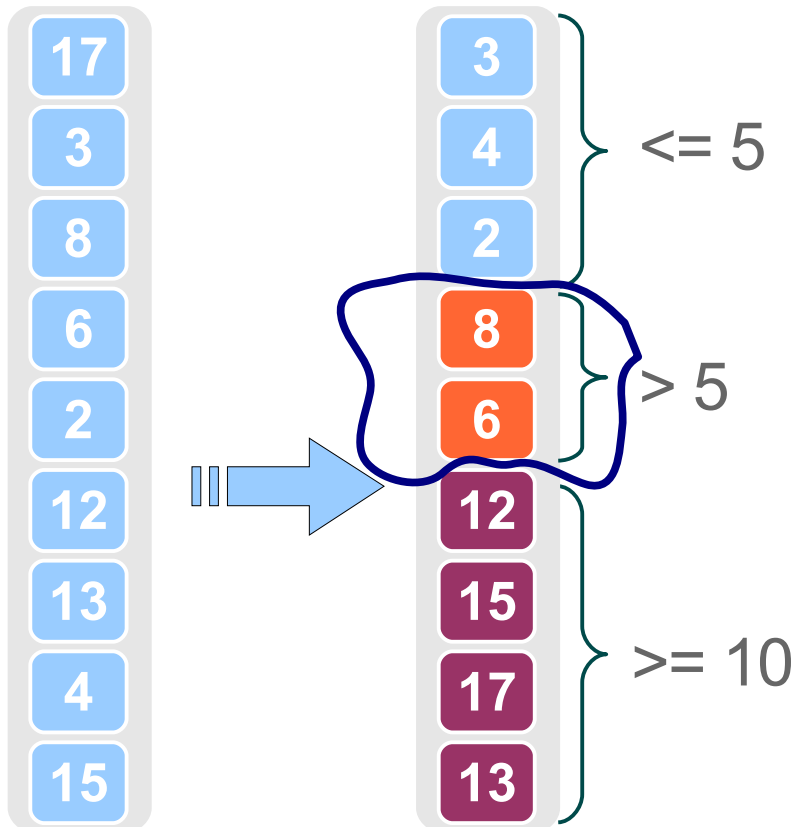
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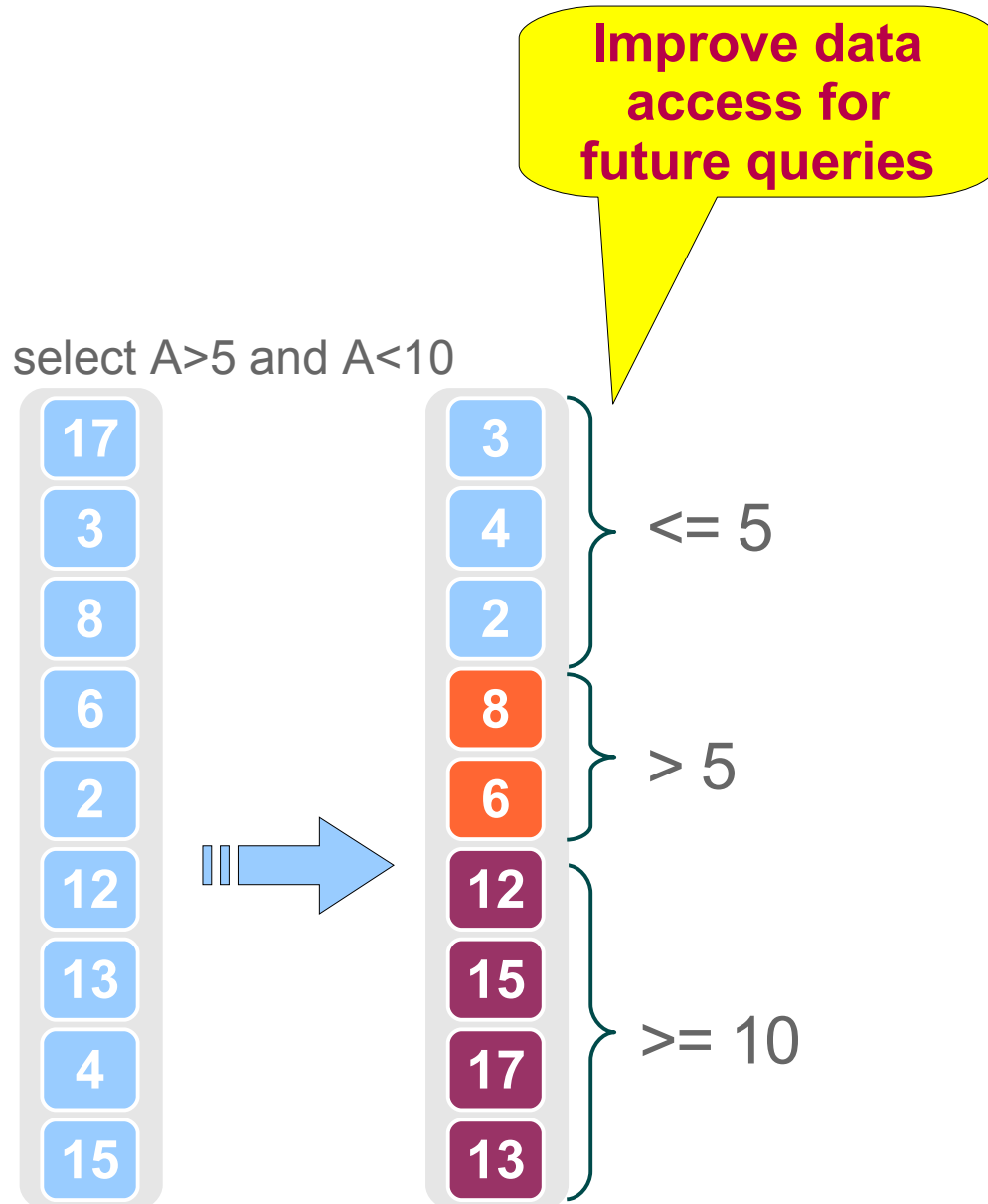
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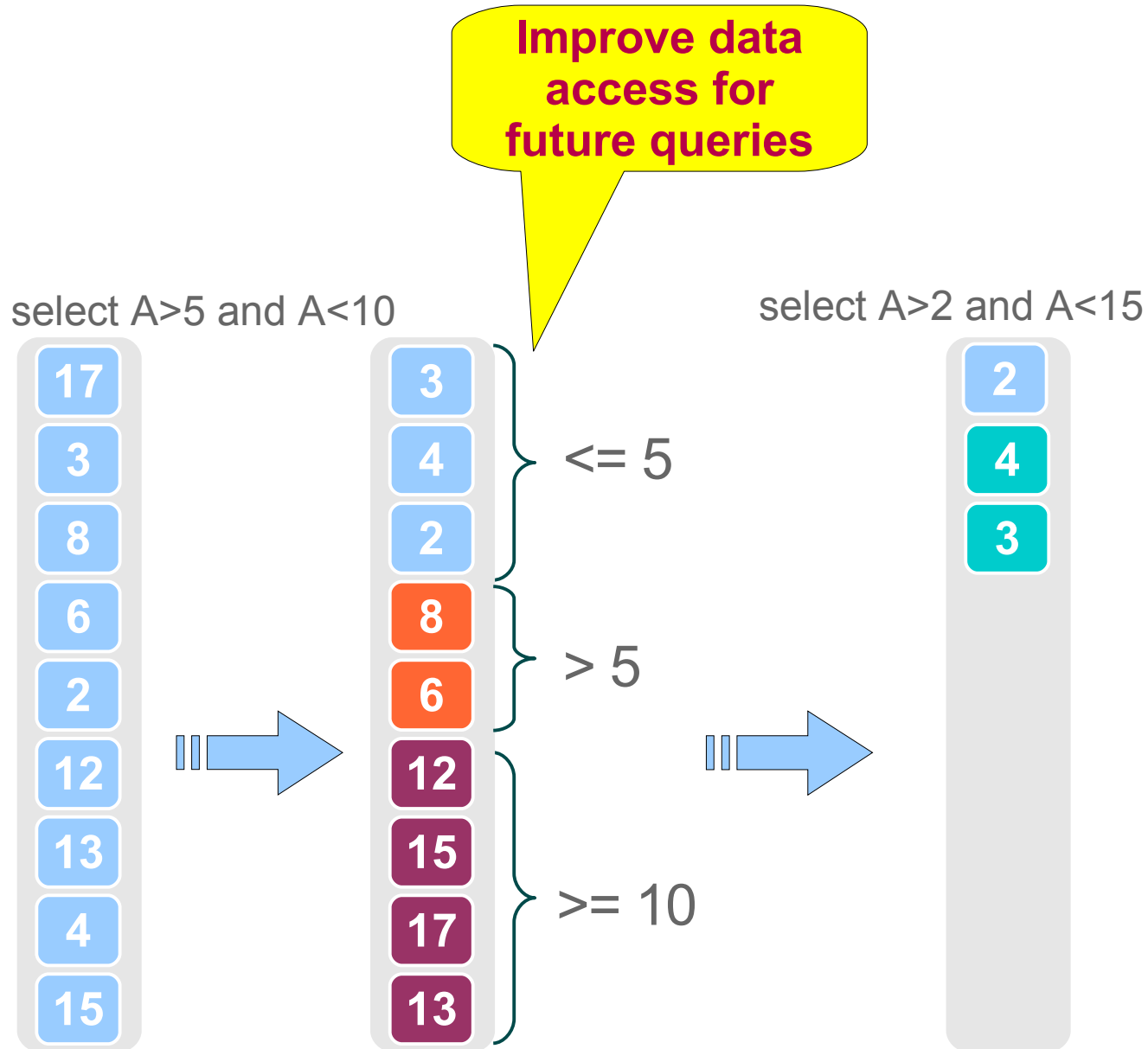
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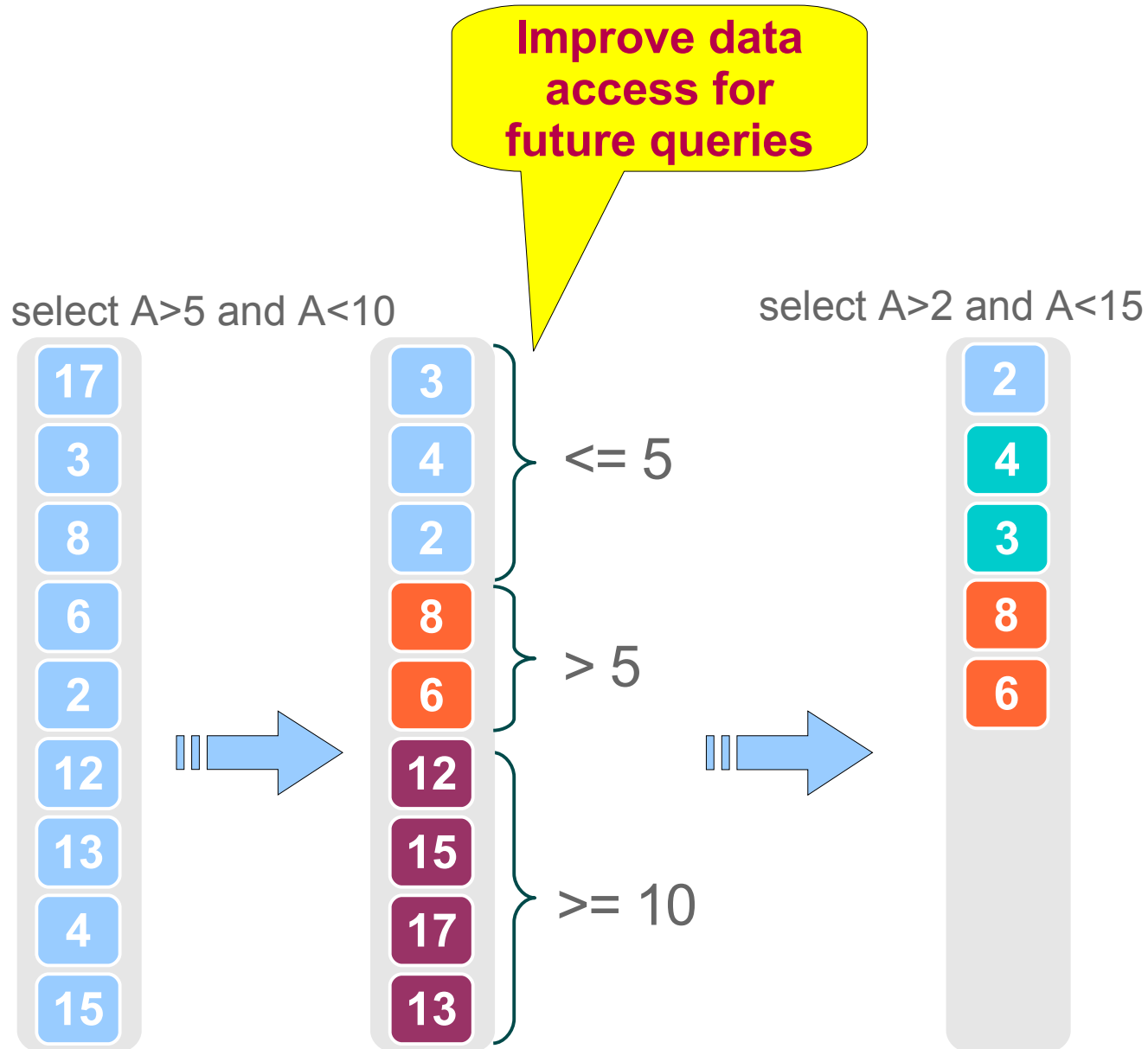
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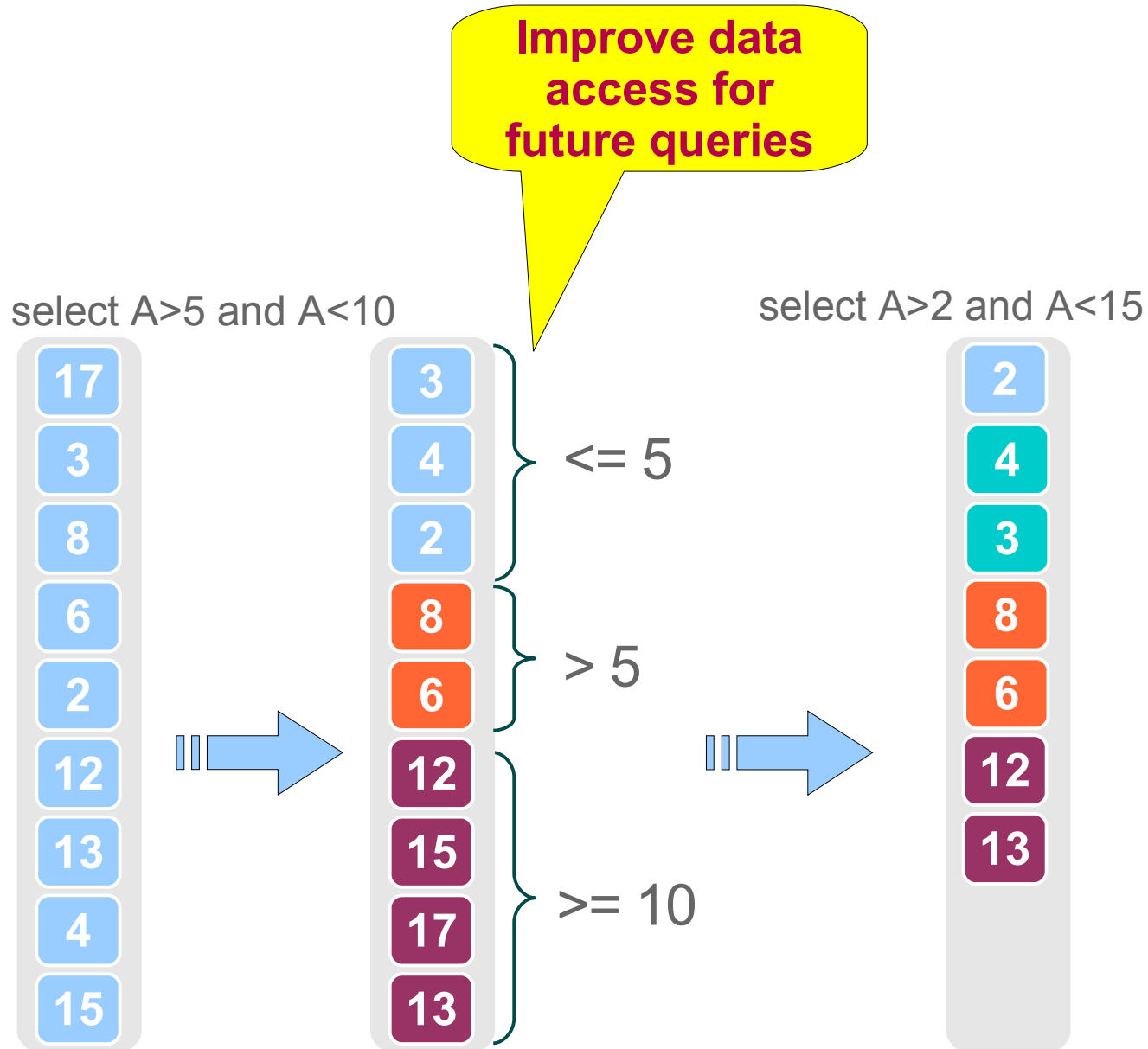
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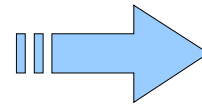
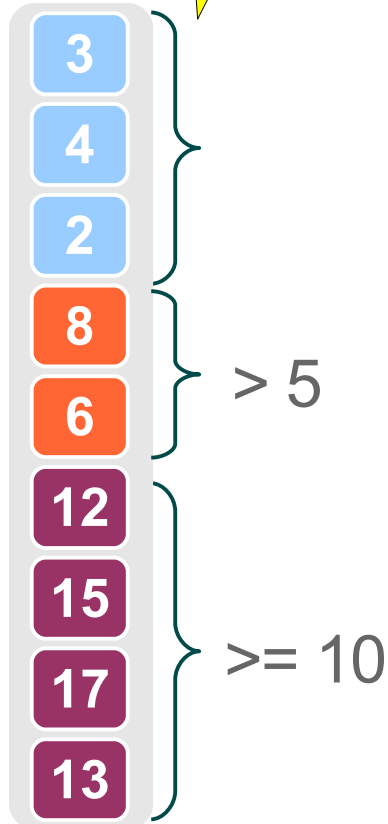
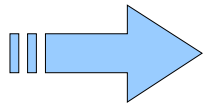
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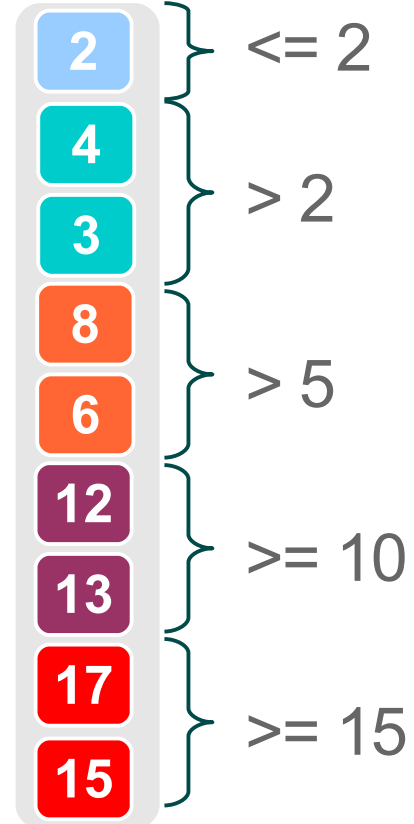
# Cracking a database

Improve data access for future queries

select A>5 and A<10



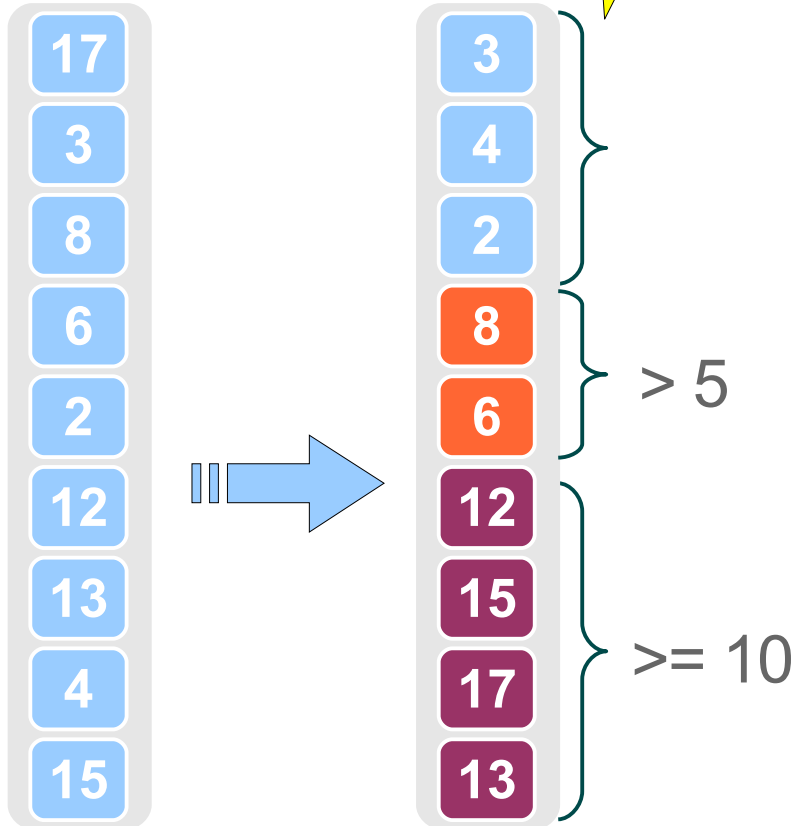
select A>2 and A<15



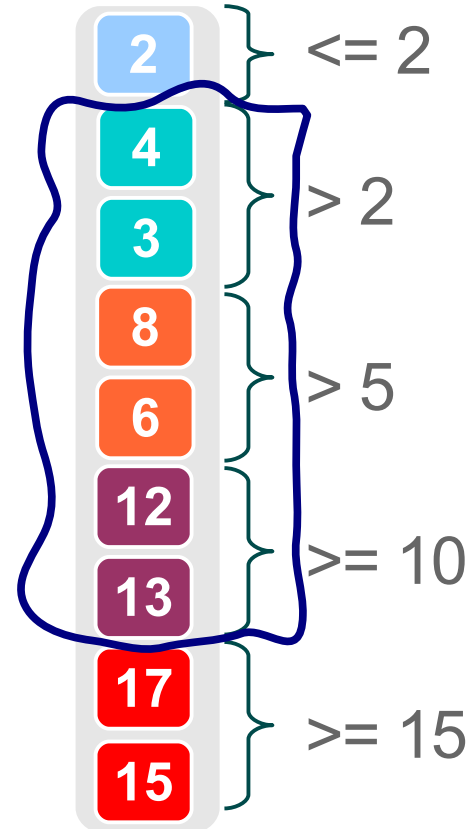
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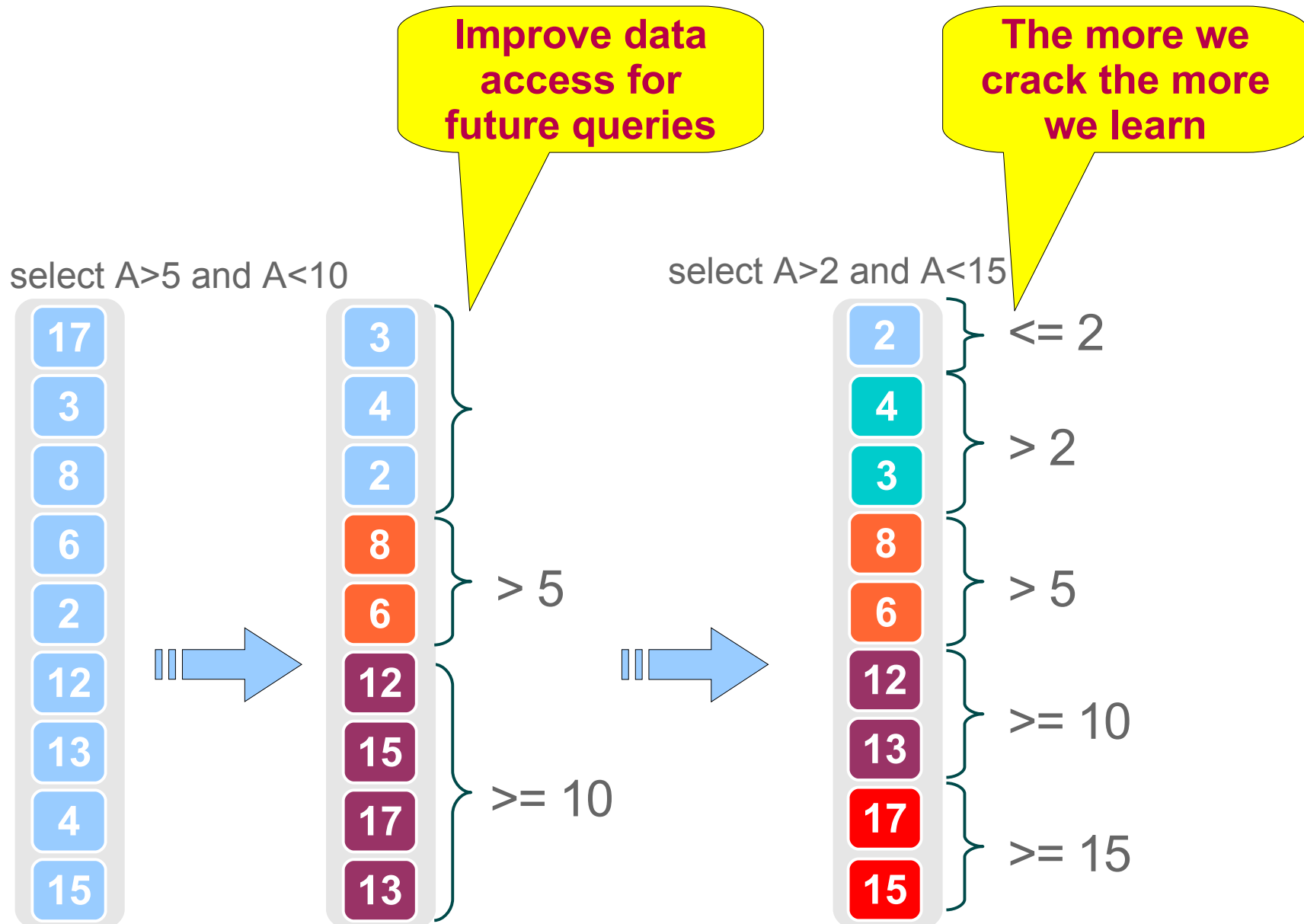


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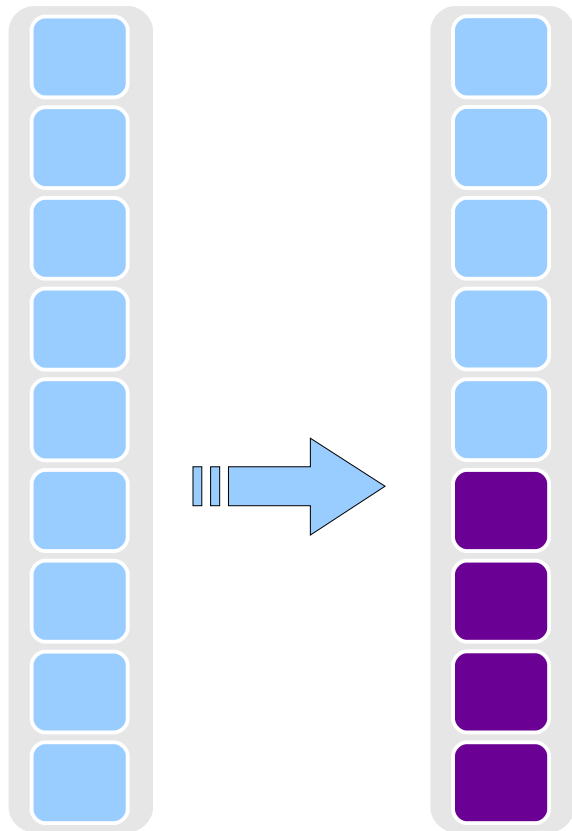
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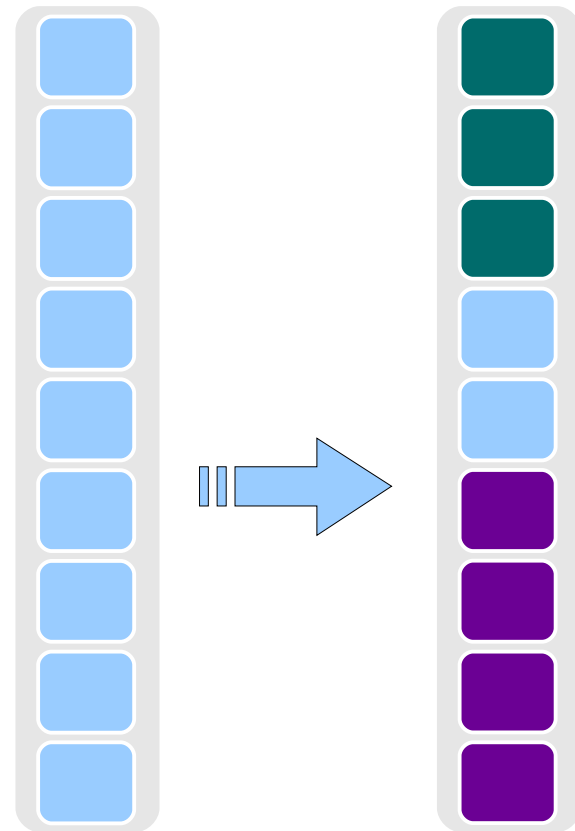
# Cracking algorithms

There are two types of cracking algorithms

Split a piece in **two** new pieces



Split a piece in **three** new pieces

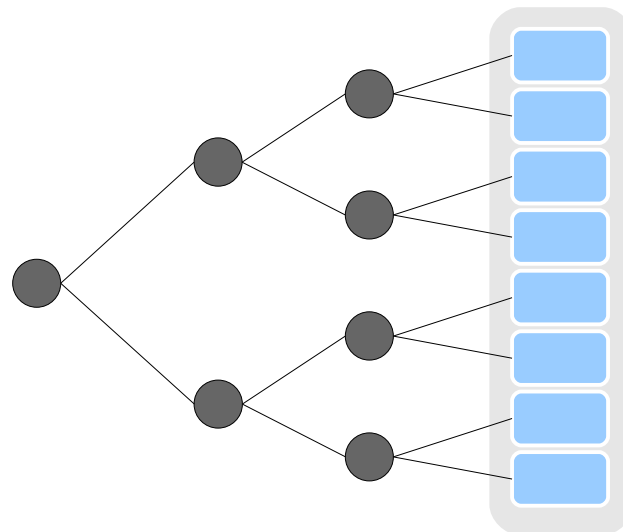


# Design

The **first** time a range query is posed on an attribute *A*, a cracking DBMS makes a **copy** of column *A*, called the *cracker column* of *A*

A cracker column is **continuously** physically re-organized based on queries that **need** to touch attribute such as the result is in a contiguous space

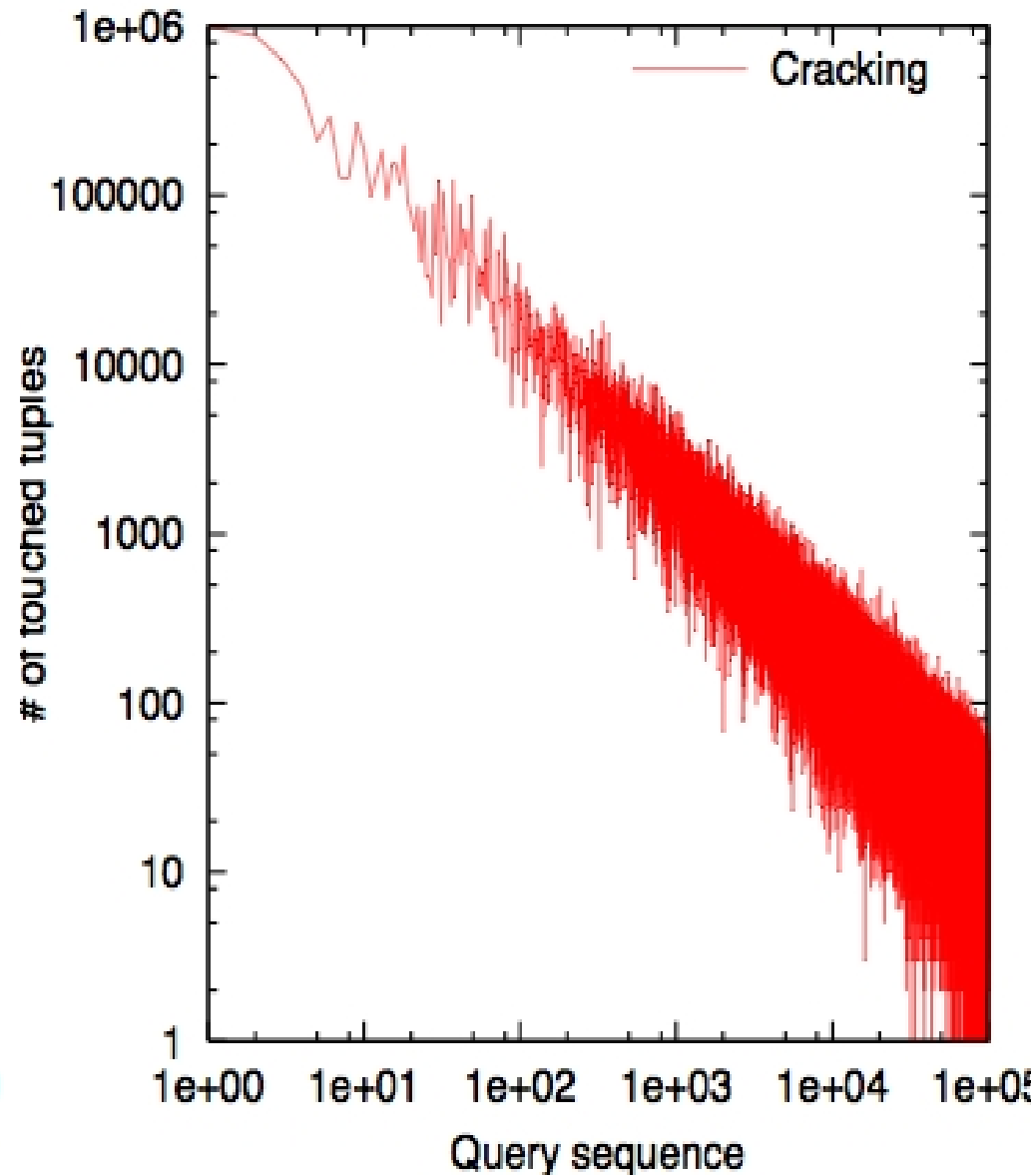
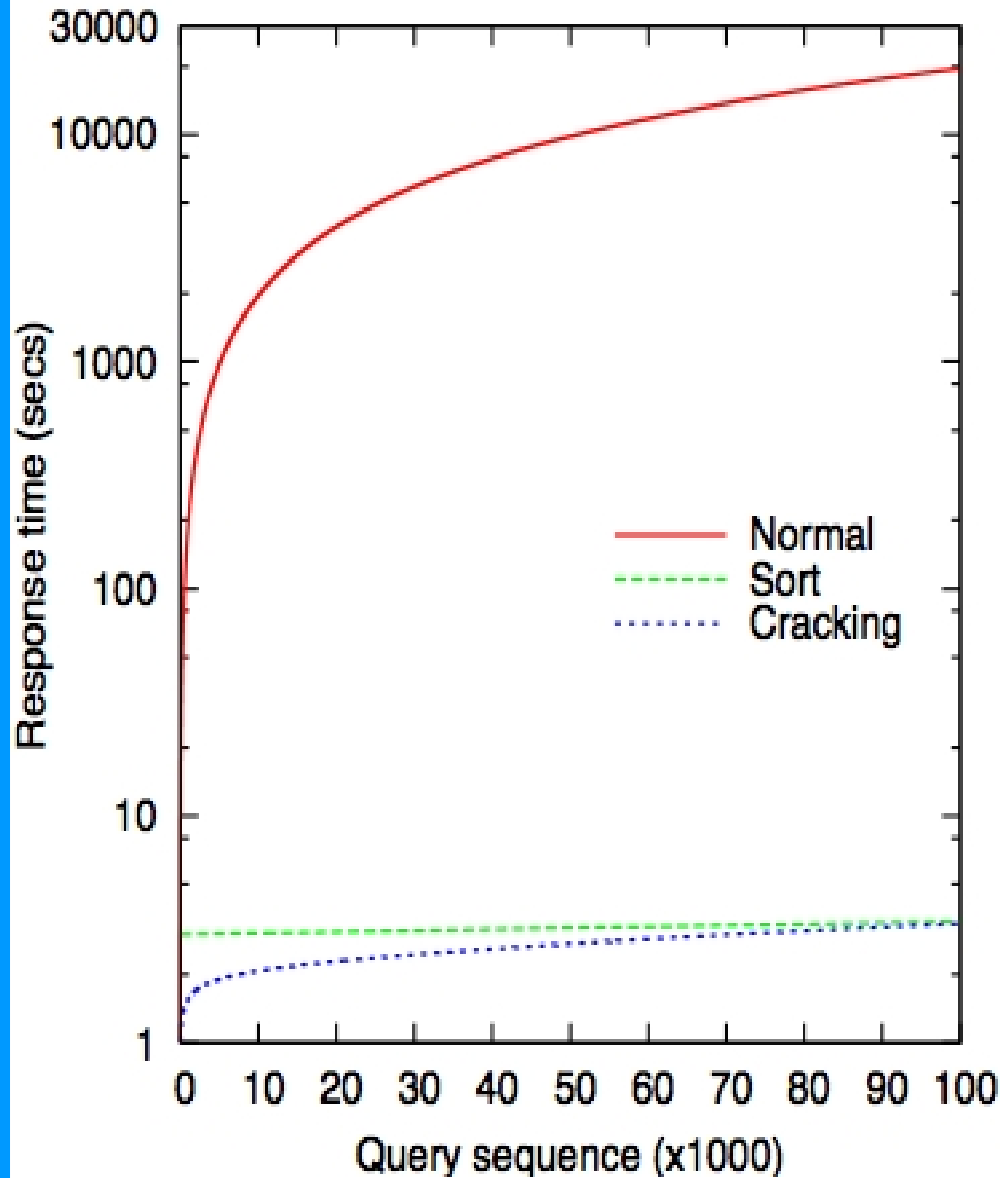
For each cracker column, there is a *cracker index*



# The cracker select operator

- The simple select operator:
  1. Scans the column
  2. Return a new column that contains qualifying values
- The crackers select operator:
  1. Searches the cracker index
  2. Physically re-organizes pieces found
  3. Update the cracker index
  4. Return a slice of the cracker column as result
- More steps but faster because we analyze less data

# Testing the select operator



# Research and opportunities for cracking

- Optimization
  - optimal piece size / granularity / index (avl) depth
- Exploit cracking for join queries, aggregate queries etc.
- Concurrency issues
- Cracking histograms
- Distributed cracking
- A priori cracking
- ...

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***THANK YOU!***

# Cracking vs Indices and Sorting

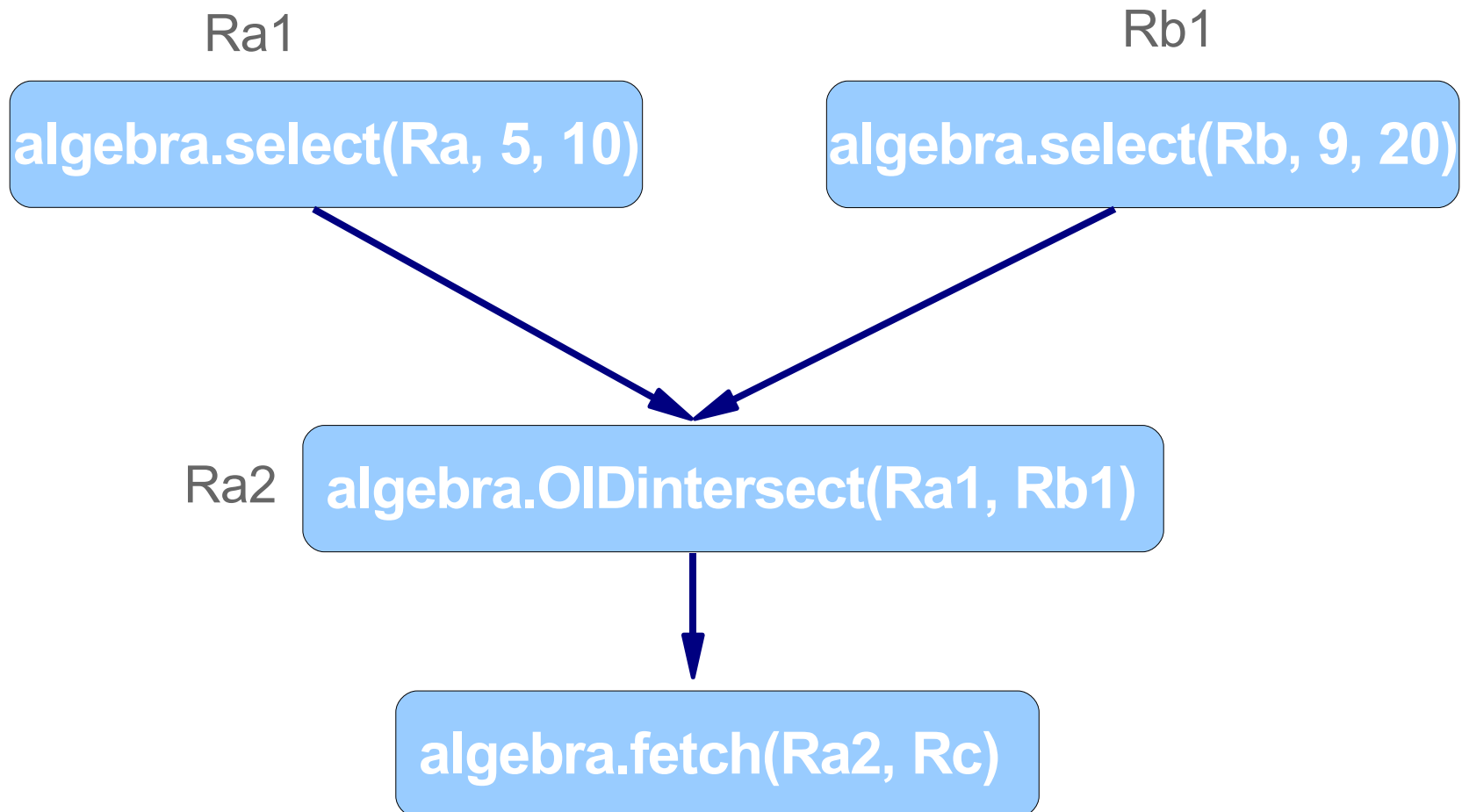
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- How cracking compares to a sorting strategy?
  - Sort data upfront and then use binary search
- For a sorting strategy we have to make an **investment upfront**
- Sorting needs **prior knowledge** of query workload
- Similar arguments stand for indices



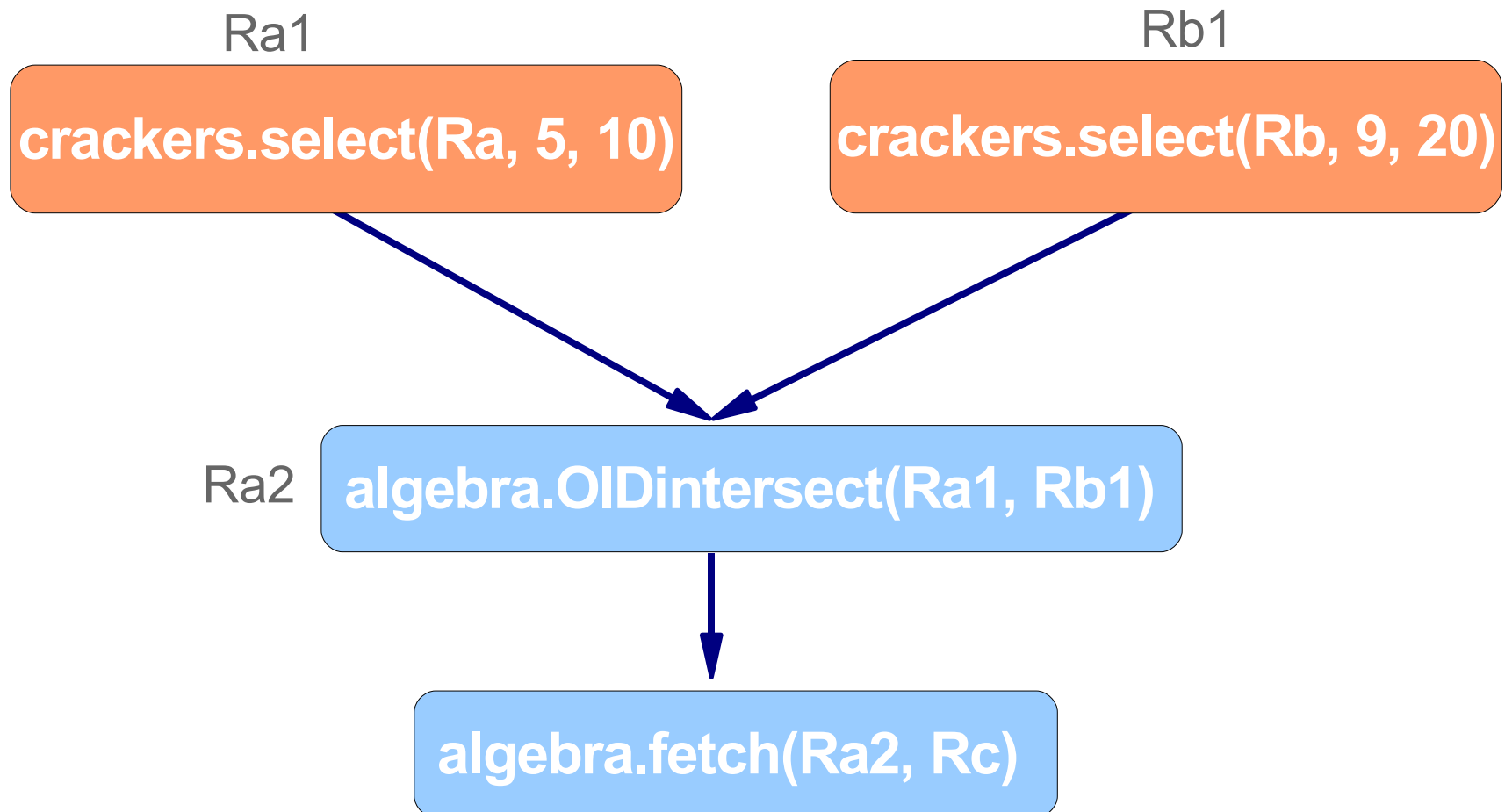
# Impact on query plan

select R.c from R where  $5 < R.a < 10$  and  $9 < R.b < 20$



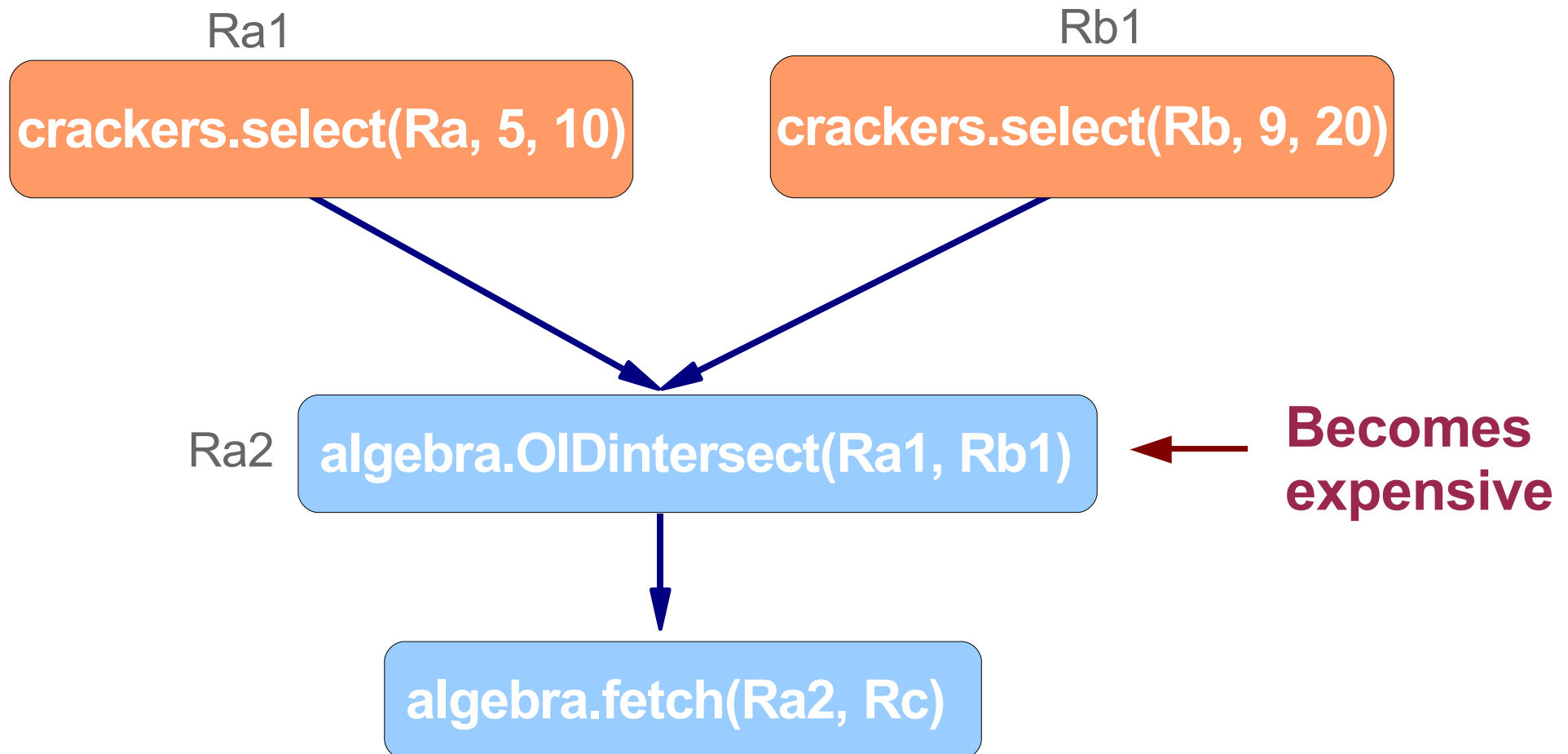
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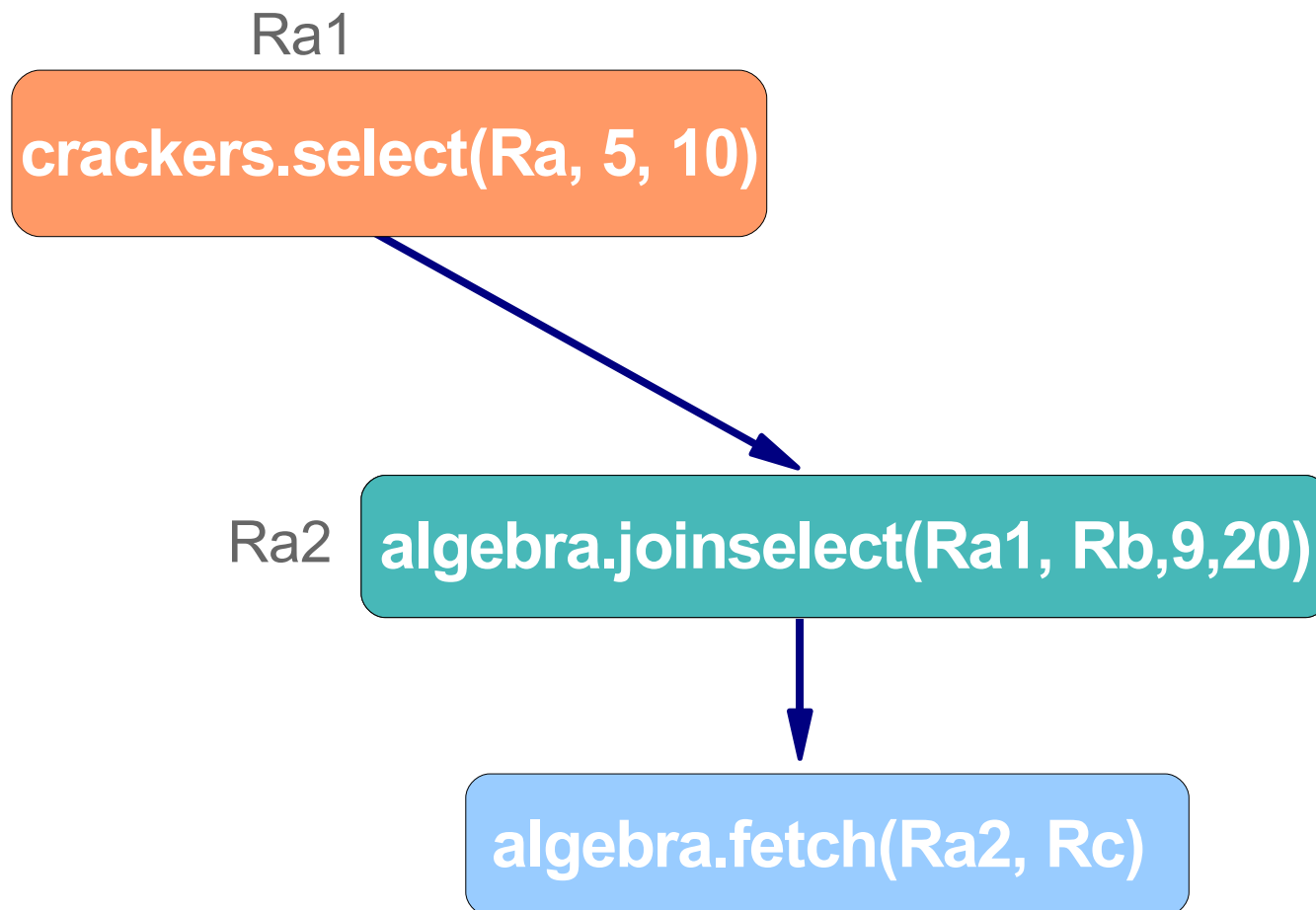
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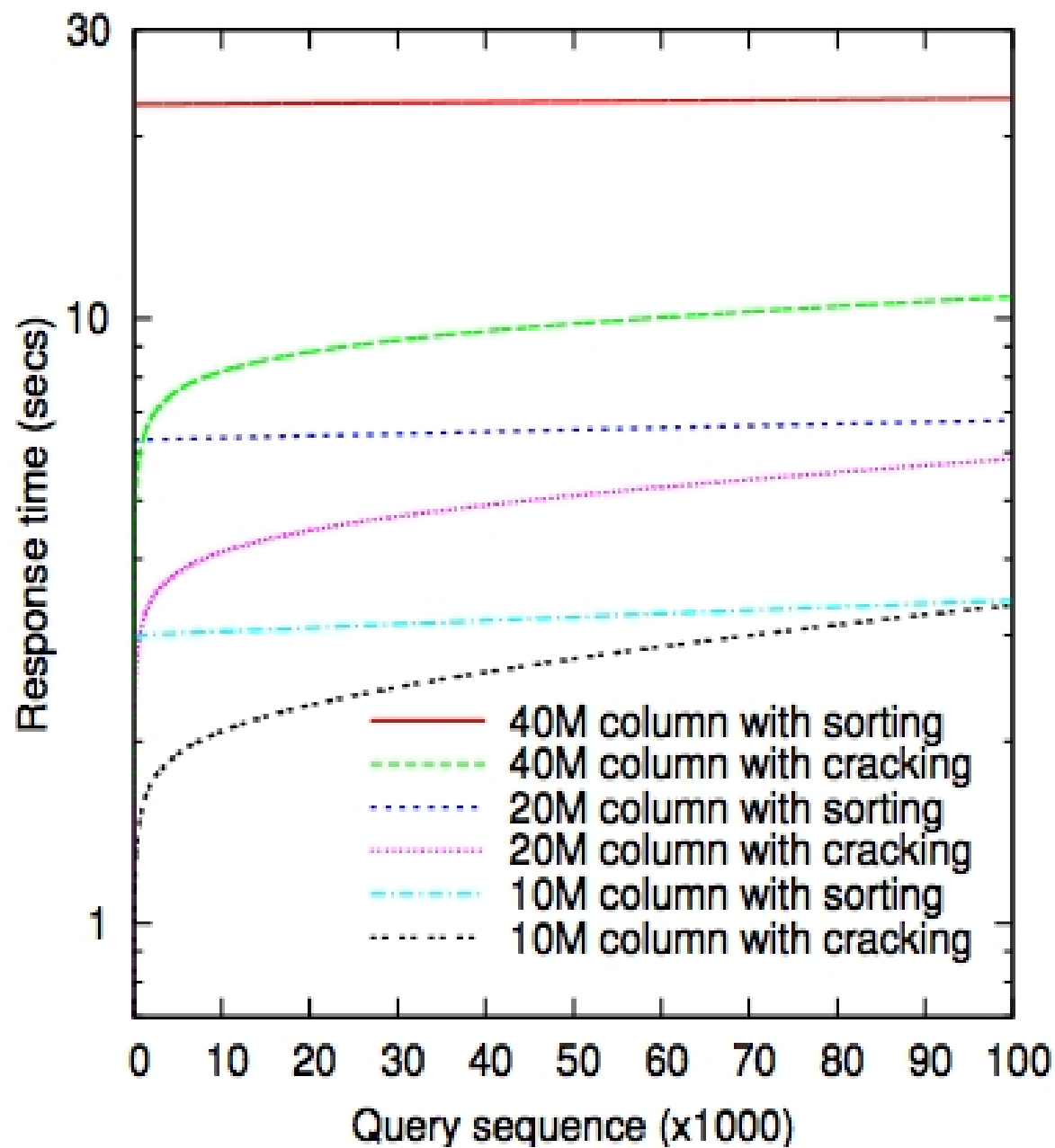


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# Scalability



# TPC-H query 6

